**Tic Tac Toe game in Python**

This is a simple Tic Tac Toe game written in Python. The game is played on a 3x3 board and can be played against the computer.

**How to play**

1. Run the Python program.
2. The board is displayed on the screen with blank spaces represented by ' '.
3. Players take turns to place their mark (either 'X' or 'O') on the board by selecting a position from 1-9.
4. The game continues until one player wins or the board is full.
5. To win, a player must have three of their marks in a row either horizontally, vertically, or diagonally.
6. If the board is full and no one has won, the game is a tie.

**Code structure**

* The board variable is a list representing the game board.
* The insertLetter function inserts a letter ('X' or 'O') at a specified position on the board.
* The spaceIsFree function checks if a position on the board is empty.
* The printBoard function displays the current state of the board.
* The isWinner function checks if a player has won the game.
* The playerMove function asks the player to select a position and places an 'X' on the board.
* The compMove function implements the computer's move.
* The selectRandom function selects a random item from a list.
* The isBoardFull function checks if the board is full.
* The main function controls the flow of the game.
* The game can be played multiple times with the while loop at the end.